Adventurers and Pathfinders
Growth and Development Module

Basic Staff Training Course
Sis Kamere
22\textsuperscript{nd} January, 2017
Proverbs 22:6 New King James Version (NKJV)

6 Train up a child in the way he should go, 
And when he is old he will not depart from it.
Objectives

• To develop an awareness of the Adventurers’ development and needs.

• To develop an understanding of the developmental needs of Pathfinder-age young people and how to relate to them effectively.

• To provide an awareness of the need for providing discipline.
Activity 1

🌟ICE BREAKER
Key words

- Growth – change in size e.g. height
- Development – acquiring skills such as speaking, cooking
- P PHYSICAL
- I INTELECTUAL
- L LANGUAGE
- E EMOTIONAL
- S SOCIAL
- S SPIRITUAL
PILESS

*Physical*

- gross motor and fine manipulative skills.
- physical changes in the body such as development of breasts.

*Social and emotional*

- child’s experiences
- expression and management of emotions
- establish positive relationships with others
Language and communication

- express feelings

Convey messages

Words

https://www.bing.com/videos/search?q=4+Year+Old+Has+Read+1000+Books&&view=detail&mid=472FB1CB7729BE839FC7472FB1CB7729BE839FC7&FORM=VRDGAR
Cognitive development

* Relates to information processing, thinking, memory, perception and problem solving
Spiritual development

* Growth in areas of beliefs
Little lambs/Eager beavers
4-5 years physical

*Bounce and catch a ball
*Running and jumping over objects with both feet up
*Climbs trees/stairs
*cycling
Little lambs/Eager beavers
4-5 years  Social- emotional development

- Self-control
- Independence
- Creativity
- Able to express their emotions when frustrated
Little lambs/Eager beavers
4-5 years  Language and communication.

★ Enjoy singing, rhymes
★ Can hold a conversation
★ Speak clearly using complicated sentences
Little lambs/Eager beavers
4-5 years  Spiritual development

✱Thinks of God in a personal way.
✱Concept of God seen through adults.
✱Relates good things to God.
Little lambs/Eager beavers
4-5 years  Cognitive development

✶ Loves to recite things
✶ Tell long stories about experiences.
✶ Can count to 10
✶ Can write and spell name
Task 1 (10 minutes)

In groups:

On the flipchart provided create a profile of an age group that you teach. What is their characteristics?

Consider:

Name of the child (give the child a name)

Physical

Cognitive

Spiritual

Social and emotional

Language and communication
6-7 Year Old Characteristics
Physical development

• Refine coordination of large, small muscles, hand-eye coordination
• Will be able to draw and write with greater control and precision
• Move in time to the beat or rhythm of music
• Ride a two-wheel bike
• Learn important swimming skills
• Have better balance and coordination
• Refine the skills of climbing, running, skipping, hopping and tumbling
6-7 Year Olds
Social and Emotional development

• Thinks everyone shares their views
• Develops empathy.
• They are generally worried about the opinions of others e.g. parents.
• Friendships, usually with other children of the same gender.
• Play in larger groups sometimes but also need time alone.
• Starts to have a best friend and the concept of the opposite sex as “not cool”.
• Still learning how to accept criticism.
• Has a ‘black and white’ view of things.
• Enjoys caring for and playing with younger children.
Language Development (6-7 years)

• Tend to talk a lot in situations where they are comfortable.
• Pronounce words correctly.
• Are becoming better readers, but sounding out vowels often can still be difficult.
• Still have some difficulty with basic spelling.
Intellectual development (6-7 years)

• They understand seconds, minutes, hours, days, weeks, months, seasons, and sometimes years.
• Begin to show a preference for learning style e.g. hands-on activities, work independently and quietly, such as practicing printing.
• Consider issues and problems using only one factor at a time.
• Are able to describe a favourite television show, movie, story, or other activity.
• Can spell their first name and can write some letters and numbers.
• Read some simple words.
Spiritual development (6-7 years)

- Like volunteering
- Engage well with bible stories
- Like action songs
Teaching Tips 6-7 Year Olds

- Cutting, Writing, Moving
- Know Names & Love them
- Encourage taking turns
- Action activities
- Camps
- outings
What have we covered so far?

• Development characteristics of 6-7 year old.
• Teaching ideas for 6-7 year olds
8-9 Year Old Characteristics

PHYSICAL DEVELOPMENT

- Able to take care of own hygiene needs with reminders
- Enjoys using fine motor skills to draw, make beads and trace and colour
- Very interested in joining athletic teams and clubs
- Enjoys high activity level games such as tag and bike riding
- Enjoys exercise and healthy living if examples for this are supplied at home
- Interest in work and craft projects.
- Good Muscle co-ordination
Social and Emotional Characteristics (8-9 years)

- Becomes independent, dependable, and trustworthy. Argues over fairness.
- Struggles to admit mistakes, but takes more initiative to take responsibility for failures.
- Aware of right and wrong. Wants to do right.
- Sometime overreacts or rebels.
8-9 Year Old Characteristics spiritual

- Varied opinions & Reasoning.
- Desire for a personal saviour
- Keen sense for God’s guidance
- Memory work
- Theme stories
8-9 years social and emotional development

- Heart Impatient – they have a hard time waiting for anticipated events and they like immediate rewards
- Heart Thrives on predictable routines, schedule
- Heart Desires to be with peers
- Heart Friendships are extremely important as is what their peers think about them
- Heart **Enjoys sleep-overs and belonging to clubs**
- Heart It is common to switch friendships day to day from who is and who isn’t a friend
- Heart Can show empathy as they consider others’ circumstances and feelings
Teaching Tips
8-9 Year Old Characteristics

- Clear instruction & allow independence.
- Encourage creativity & self concept.
- Promote research
- Provide opportunities for worship.
- Camps
- outings
Task 2

• Make a 45 minute lesson plan for your class.
• Topic: Healthy lifestyle
• Your plan should include:
  • Aims/objectives
  • Introduction
  • Main activities
  • Conclusion
• Indicate what area of development is covered in each activity.
<table>
<thead>
<tr>
<th>Date</th>
<th>Area</th>
<th>Method</th>
<th>Time</th>
<th>Resources</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>19/03/2016</td>
<td>My God: Story Chart</td>
<td>Create a story chart showing Jesus’ birth, life, death and resurrection</td>
<td>90 mins</td>
<td>Paper, glue,</td>
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<td>02/04/2016</td>
<td>My world: Courtesy award</td>
<td>Pledge, Law, Songs, Memory verses Explain the meaning of courtesy.</td>
<td>10 min</td>
<td>Workbook</td>
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<td>The golden rule activity (fill in words)</td>
<td>60 min</td>
<td>Bible</td>
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<td>Table manners- help set the table, demonstrate table manners, (role play in a restaurant)</td>
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<td>Demonstrate how to answer the phone</td>
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<td>Making a telephone call to a friend and adult</td>
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<td>Share an experience of when an adult was courteous to you</td>
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<td>Share acts of courtesy- Thank you, apologise etc</td>
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<td>16/04/2016</td>
<td>His message to me</td>
<td>Pledge, Law, Songs, Memory verses Memorise and explain 2 verses about being saved by Jesus 1John 1vs 9, Isaiah 1vs 18 (fill in words)</td>
<td>10 min</td>
<td>Bible, paper, pens</td>
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<td>Myself: I am special</td>
<td>Make a tracing of yourself and decorate it with pictures and words which tell good things about you</td>
<td>30 min</td>
<td>Paper, pencil, colouring pencils</td>
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<tr>
<td>07/05/2016</td>
<td>My family: Road safety</td>
<td>Identify and explain 10 important road signs</td>
<td>30 min</td>
<td>Bicycle, scooter, paper, pens</td>
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<td>Tell when and where to cross the road</td>
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<td>Give road safety rules for – walking safely along the road, riding your bicycle or scooter on the road, walking with a group.</td>
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<td>Explain why you should wear a seatbelt when riding in the car</td>
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<td>Listen to a highway patrol officer or other safety person talk about safety for children</td>
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<td>Play a safety game- (Simon says- show sign)</td>
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<td>My family: Families care for each other</td>
<td>Pledge, Law, Songs, Memory verses Show how Jesus can help you deal with disagreements Ask each member of your family to tell some of their stories</td>
<td>10 min</td>
<td>Puppets,</td>
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<td>30 min</td>
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What’s Been Covered

* Awareness of Adventurer Development
Discipline

- Be an Example
- Organised Room
- Be Prepared
- Set Specific Expectations
- Redirect Misbehaviour
What’s Been Covered

- Awareness of Adventurer Development
- Awareness of the need for Discipline.
Resources

* [http://www.adventurer-club.org/AdvancedLeadership/AgeLevelCharacteristics.pdf](http://www.adventurer-club.org/AdvancedLeadership/AgeLevelCharacteristics.pdf)

* The Adventurer Manual on your new memory stick :-)

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Growth and development of pathfinders
Generally Pre-Adolescence (10-12)

- Full of noise and ceaseless activity
  1. Slow growth and boundless health
  2. Tendency for independence and self-assertion
  3. Quick to learn and have amazing power of recall
  4. Great admiration of skilled people
  5. Love hero stories
  6. Lively interest in religion
  7. **Naturally want to commit to Christ**
Intellectual development (10-11 years old)

**Golden age of memory**

Alert and very eager to investigate
Love stories and good books
Collect any and every thing
10-11 years Physical development

- High energy levels
- Healthiest period of life
  - Well-balanced body and mind
- Restless
10-11 years  Social development

• Likes secret codes and adventure
• Learning teamwork
• Loves to explore
• Hero worship
• Little interest in opposite sex
10-11 years Spiritual development

- Keen interest in spiritual things
- Like witnessing and delights in awards
- Loves truth and honesty
- Credulity makes religious instruction easier
Generally Early Adolescence (13-15)

• Rapid growth and awkwardness
• Embarrassment
• Belonging to peer group is paramount
• Interest in the opposite sex and bashfulness
• Mental development accelerates/more critical
• Day-dreaming about future life
• Religious interest continues; prefers experience rather than the facts
• Altruistic and want to make a difference
13-15 years  Mental development

- Alert but with day-dreaming periods
- Learns quickly
13-15 Physical development
Spiritually:

**Waning interest in spiritual things/group dictates**

- Good age of baptism (13)
- Life’s work is determined
- Less demonstration of spiritual feelings
- Conflict with conscience
Basic Principles of Effective Club Discipline

• Morale, or Club spirit, is the tangible element that determines the success of any Pathfinder Club.

• All Pathfinders and staff members will need to work together in developing a sense of unity and belonging, and maintaining interest and enthusiasm.
Task 2

• In groups of 4 discuss and then make a list of:
  • 5 things you should never do in disciplining young people.
  • (10 minutes)
Pathfinder Club Discipline

• The goal of disciplining children must be to guide them as sons and daughters of God; to show them love and understanding; to teach them God’s character as revealed in order and discipline; to make them useful members of the church and community; to help them respect their leaders and parents
Prevention of Discipline Problems

- Plan an extensive program of activities
- Never go to meetings unprepared
- Be friendly, caring and approachable
- Cultivate a sense of humour
- Avoid the use of ridicule and sarcasm
- Don’t be a fault finder
- Be fair and impartial
- Show self-control
- Watch the use of your voice
- Maintain eye contact
- Give clear, precise instructions and commands
- Eliminate mannerisms that could lead to ridicule
Punishable Offences

- Clear and unjustifiable insubordination
- Indecency
- Impudence to counsellor
- Offensive language
- Injuring others
- Damaging property
- Cheating and stealing
Methods of Discipline

Do

• Give personal counsel
• Use group judgement
• Take care of individual difference
• Expel if necessary

Don’t

• Punish in anger
• Use threats
• Force apologies in public
• Detain after club meeting
• Assign extra tasks
• Apply “Dunce Cap” discipline
• Use corporal punishment
Proper Administration of Discipline

The CORRECT Way:

a. Inspire right and order by love, kindness
b. and consistent example
c. Win confidence
d. Show love to youth by kindness
e. Expect loyal cooperation
f. Develop trust, compliance, cooperation
g. and love
Discipline Procedures

✓ Speak tactfully
✓ Explain what is expected
✓ Have a private visit and pray
✓ Privately counsel together with Pathfinder
✓ Earnestly solicit cooperation
✓ Pray with Pathfinder
Discipline Procedures

✓ Counsel with Pathfinder
✓ Convey the seriousness of the matter
✓ Pray together
✓ Make appointment to meet parents/carer
✓ Private visit and Pray with Pathfinder
✓ Refer to Disciplinary Committee
✓ Notify Parents of meeting
✓ Visit Pathfinder during ‘vacation time’
What’s been covered

• Development stages of pathfinders
• Development stages of adventurers
• Discipline in the clubs.
thank you