# CLUB PROGRAMMING & PLANNING



#### **BASIC STAFF TRAINING** SOUTH ENGLAND CONFERENCE PATHFINDERS DEPARTMENT

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### CLUB PROGRAMMING & PLANNING

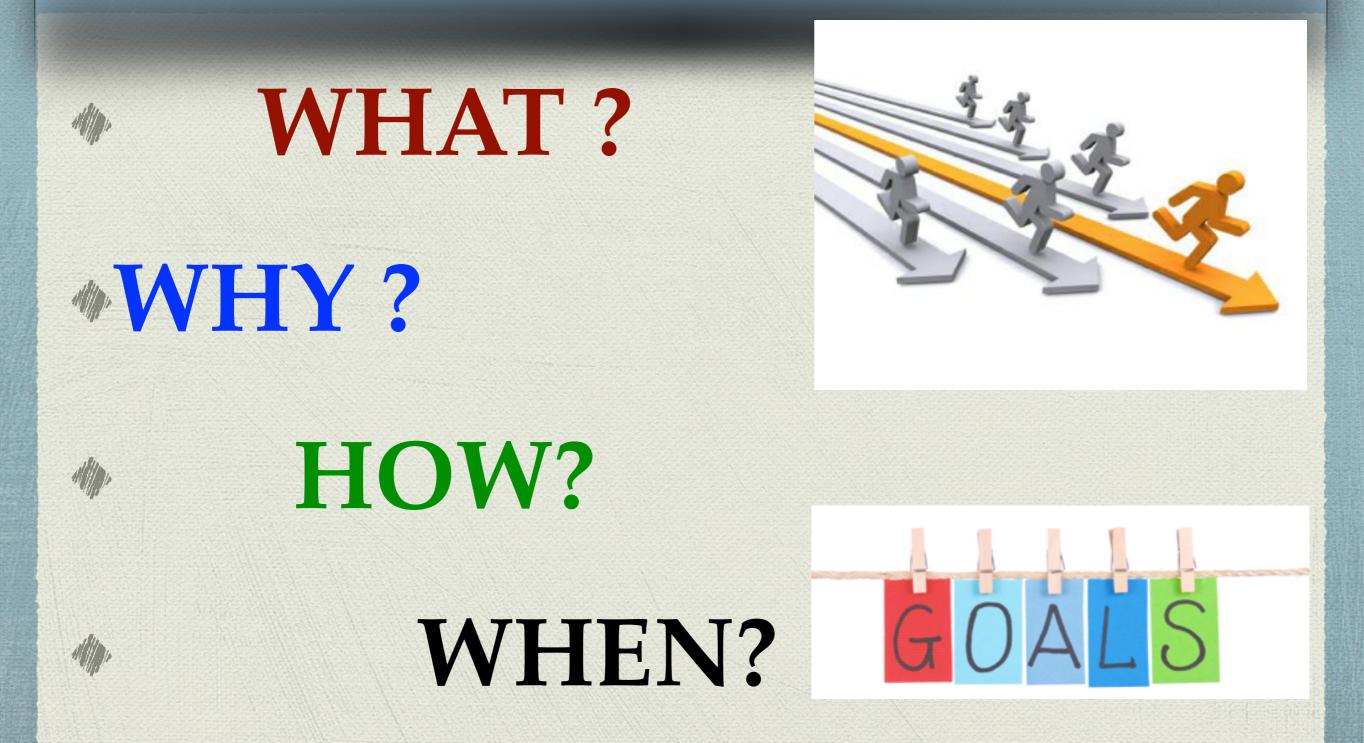
#### WHEN DOES YOUR CLUB YEAR FALL??

#### **THE SCHOOL YEAR?**

#### **CALENDAR YEAR?**



#### WHY ARE YOU DOING PATHFINDERS??



# YEAR PLAN

# REGULAR MEETINGS OUTREACH PROGRAM

#### CAMPOUTS

CONFERENCE EVENTS
 UNIT ACTIVITIES









# CLUB MEETINGS

# CLUB MEETINGS



# CLOSING EXERCISES

### ANNOUNCEMENTS

#### DISMISS



# PROGRAM GUIDE



STICK TO THE TIME SCHEDULE



#### THE OPPORTUNITY TO GET INVOLVED



ADEQUATE OPPORTUNITIES TO LEAD

### **SHORT SESSIONS**

# CLUB MORALE

- Encourage Staff
- \* Keep The Communication Channel Open
- \* Keep To The Rules
- Ensure There Is At Least One Adult Each
  Pathfinder Can Relate To On A Spiritual
  And Personal Level

# HONORS ~ AWARDS

#### HAVE A VARIETY





**KEEP IT ACTIVE...** 



AWARDS



# GUIDE & TIMING

#### Segment 1—1 hour

Segment 2-2 hours

Minutes	Activity	Minutes	Activity
10	Opening ceremony	10	Opening ceremony
10	Object lesson/quiz	15	Devotional/Guest
30	Curriculum	15	Games/fair practice
7	Special Feature	30	Curriculum
3	Announcements/benediction	40	Honors/hobbies/crafts
		10	Closing ceremonies/
			benediction
60		120	

The following planning guide shows the Pathfinder staff how to use available resources in planning the details for the club program.

# **CONFERENCE EVENTS**

## Events

Adventurer Camporee Pathfinder Camporee Youth Congress Master Guide Camp Pathfinder Rally Day Youth Live March Camp meeting

# Group Activity

#### **6 GROUPS**

1.

2.

3.

4.

5.

6.

**Plan A Special Event** 

**Plan A Conference Event** 

**Plan A Class Schedule** 

**Plan A Years Schedule 10 Months** 

Plan An Induction Progra Plan An Honor Schedule